ASD-S Phys. Ed. Calendar June 2020

			Thys: Ear Calchaa			
Sun	Mon	Tue	Wed	Thu	Fri	Sat
	1	2	3	4	5	6
	Mission	Track Tuesday	Wheelie Wednesday	Target Thursday	Family Fun	Soccer Saturday
	Monday	Practice your	Review road safety	Create your own	Friday	Using a soccer
	Hold a plank	sprinting skills.	and then skateboard,	mini golf course.	With your	ball or pair of
	while spelling	Designate a start	bike or roller blade.	Use objects around	family, play a	socks, try
	your full	and finish line and	T A	your home as	game of tag or	dribbling using
	name	get someone to		obstacles and lay an	capture the flag.	the inside of
	forwards and	time you. How		empty toilet paper		your foot. Next,
	backwards.	long does it take		roll on its side for		try the outside.
		you to cross the		the hole. Using		Lastly, practice
		finish line? Try 5		your foot, can you		passing with a
		times. Can you		putt a small ball or		partner or off a
		improve your		rolled up piece of		wall.
		time?		paper into the		
				hole?		
7	8	9	10	11	12	
Sunday Special	Mission	Track Tuesday	Wobbly	Target Thursday	Family Fun	
Go for a walk	Monday	Using chalk or	Wednesday	Create your own	Friday	
or bike ride	Think of a	objects as markers,	Try walking heel-to-	washer toss using 2	Challenge your	
with your			toe from your	different sized	family or friends	Have A Great
family. Try	to learn and	track outside in a	kitchen to your	buckets or pots.	to a game of	Summer!!
discovering a	ı.	safe location.	bedroom. How	Place the smaller	active tic tac	
new trail or	hula hoop,	Walk a few laps to	many steps does it	•	toe. Create a	
sidewalk in	juggle or spin	warm-up and then	take you? Repeat	larger one. Create a	board with chalk	
your	a basketball	time how long you	going backwards.	start line and use an	and then use	
neighborhood.	on your	can run before			toys to act as	
		having to take a		try to throw a small	your x's and o's.	
	What new	walk break?		object in the		
	skill will you			bucket.		
	learn?	L. PRINCE				
	Remember-					
	practice					
	makes					
	progress!			I and the second	I .	I .