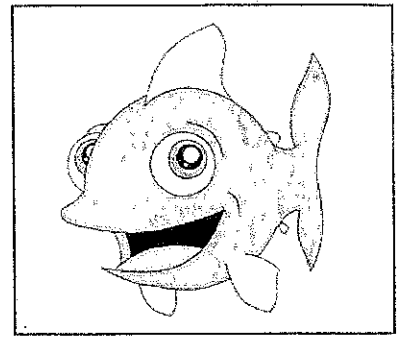


"Near Doubles" Go Fish

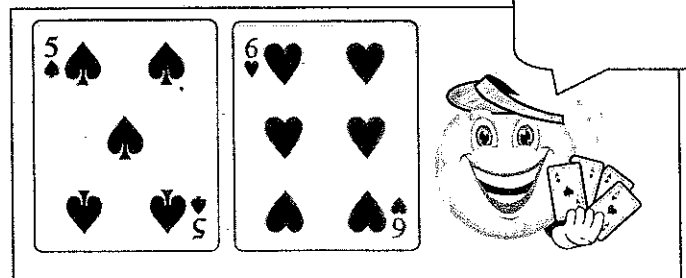


Rules of the game:

- Decide who deals first. (Rock, paper, scissors)
- Dealer gives out 7 cards to each player.
- The dealer lays down all their **near double** pairs and out loud says each fact.
Example - Say " $3 + 4 = 7$ " or " $5 + 6 = 11$ "
- All the other players lay down all their **near doubles** and say out loud each fact.
- Player to the left of the dealer goes first.
 - Ask any player for a number that is one bigger or one smaller than one of your cards. Ask " do you have a ?"
(name of player) (number)
- If the card is given, lay down your near double pair, say the fact and go again.
*If the player does not say the fact out loud (example - Say " $8 + 9 = 17$ ") or says the sum incorrectly, he/she loses that pair to the person who catches their mistake.
- If the player asked does not have the card they say "**Go Fish!**" This means draw a card from the pile. Now the play goes to the next player.
- If a player runs out of cards, they need to pick up 5 cards from the pile.
- The point of the game is to pair up all your cards with a near double.
- Jacks, Queens, and Kings are worth 10. Aces are worth 1.
- When all cards in the pile are gone, it's time to see who has the most pairs.
Whoever has the most pairs wins the game!


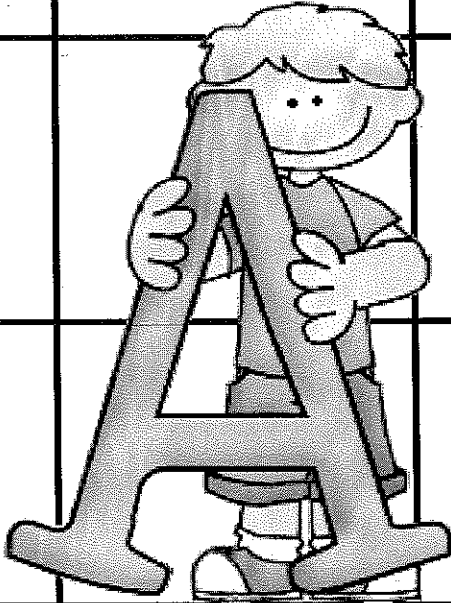
Near Doubles

$1 + 2$	$6 + 7$
$2 + 3$	$7 + 8$
$3 + 4$	$8 + 9$
$4 + 5$	$9 + 10$
$5 + 6$	



near-doubles bump

Letter Aa near-doubles bump

5	17	19	11
15	3	7	
9	21	13	
17		5	3
11		13	9
7	15	19	21