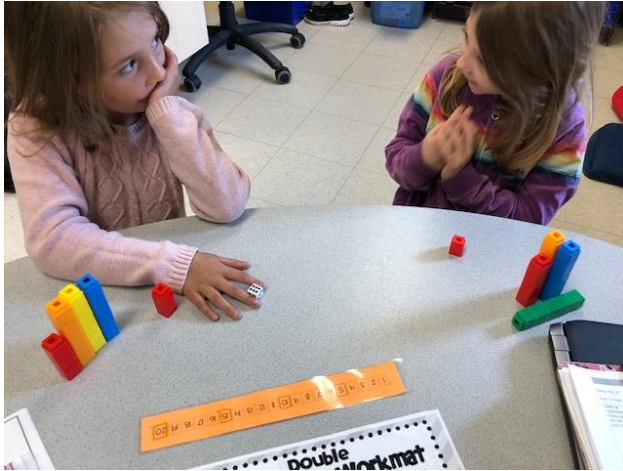


Race to 20 using UNIFIX CUBES with 5 benchmarks

Materials:

- *dice (1-6) or dot/subitizing cards (0-5)
- *4 different color unifix cube trains in groups of 5



Students take turns rolling the die or choosing a dot card and building their tower of that many. They need to be reminded to use up their 5 colors before switching to the next color. After each turn, have them count trying to use the 5 benchmarks and count on. The first one to reach 20 by rolling exactly what they need, wins the game and they break apart their 4 five trains and begin a new game.